



Student Success Workshop Checklist

Key Planning Dates:

Outline of Workshop Due: Friday, August 5th, 2011 (CC your O-Prof)

MUG Leader Training Day: Sunday, September 4th, 2011

Imagine Logistics Run-Through Day: Monday, September 5th, 2011

Imagine UBC Day: Tuesday, September 6th, 2011

Things to Remember:

- O-Prof Talk
- Interactivity
- MUG Involvement

Outline:

Start Time	Finish Time	Activity	Key Messages/Purpose	Lead	Time Allotted
		Introduction	Introduce self and Transfer Guides. Introduce Arts advising	Brendan	5 minutes
		Arts Advising info session	Info on all that Arts advising has to offer	Robert Tudhope	30 mins
		O-Prof presentation	Anne will talk a bit about expectations as a Prof/student and her personal experiences	Anne Simpson	15 mins
		TSL/TG personal experiences	Squad leader and transfer guides will give a personal experience with UBC and talk a bit about how it helped shape them	Brendan and Transfer guides	15 mins
		Jeopardy Game	A Jeopardy style game will be played with questions and answers relevant to a UBC transfer student	Brendan and TG	20 mins
		Wrap-Up	Where to go next wish luck etc	Squad Leader	5 minutes
TOTAL	TIME	-----		-----	90 minutes

Breakdown of activities:

Ex. Introduction

- Squad Leader will introduce all of the Transfer guides (they will talk about their year, major etc) & their orientations professor and go over the purpose of the workshop

“Murphy said that whatever can go wrong will go wrong. Murphy loves computers, especially PowerPoint presentations.”
 - George Torok



Arts advising info session

- Arts advising will spend some time informing students on what Arts advising is and what it can do for them. Particularly as transfer students.

O-Prof presentation

- Anne Simpson will discuss what it means to be a good student at UBC, what professors expect from their students and what students can expect from their professors. Because the students are not new to University the focus will be on UBC specifically. Anne will then talk a bit on her own experiences with UBC and how she came to be a UBC Professor.

Transfer Squad leader/ Transfer guide personal experiences

- Leaders will each give one personal example of a favourite UBC experience and how it has changed them personally.
- Eg. Brendan will discuss first volunteer exp with Trek, talk about Arts Peer Mentoring and Coop. Mentioning friends who have had experiences with Go global etc. Others will cover tutoring, AUS, research etc

Jeopardy game

- The purpose of the jeopardy game is to get students thinking about all of the many things UBC has to offer. Categories are divided up as follows:
- Students will be encouraged to work as a team (each team will have Transfer guides to help and encourage) to answer questions from the 5 categories (each category will have 4 levels of answer). Answers will be formed from information heard earlier in the workshop