

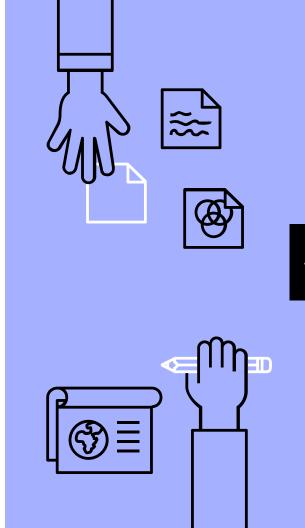
# Why This Session?



# **Learning Objectives**

By the end of this workshop, you should be able to:

- List key considerations for effective teamwork
- 2. Begin to assess a team assignment for its suitability online
- 3. Discuss strategies that encourage team formation and cohesion.
- 4. Identify additional relevant resources



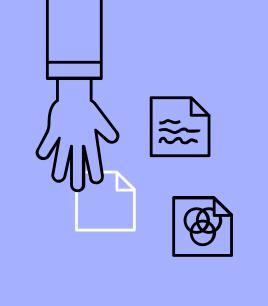
# Agenda

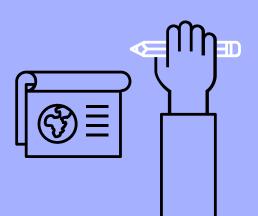
Considerations for effective teamwork

Activity: Assessing a team assignment for its suitability online

Discussion: Strategies that encourage team formation and cohesion.

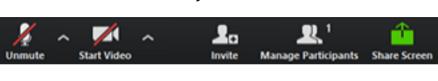
Additional relevant resources

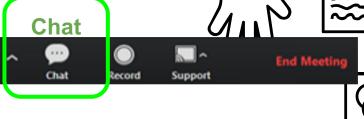






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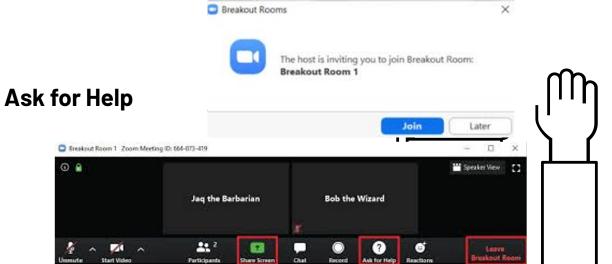




#### **Polling:**



#### **Breakout Room:**



# **Key Considerations for Effective Teamwork**



A team is a small group of interdependent individuals who have a common purpose and share responsibilities for the outcomes.

# **Team:**A Definition

Process by which a team collaborates over time on an assignment within a course.



# **Teamwork**

(in this session)

When it comes to implementing teamwork in your courses, which aspects concern you the most? Use the annotate tool and select as many choices as you wish.

- 1. Team composition
- 2. Dealing with conflict
- 3. Setting up the virtual space
- 4. Establishing a peer feedback system
- 5. Assigning grades
- 6. Communicating with teams

Educational approach that involves groups of learners working together to solve a problem, complete a task, or create a product.

# Collaborative Learning

- Interaction
- Individual responsibility
- Respect for abilities and contributions of peers
- Sharing of authority
- Acceptance of responsibility among group members for group's actions
- Cooperation and consensus building

# Elements of Collaborative Learning

# Key considerations for effective teamwork:

- Commitment to team success and shared goals
- Interdependence
- Interpersonal skills
- Open communication and feedback
- Appropriate team composition
- Commitment to team processes, leadership, and accountability

How can you contribute positively to these?

# Strategies that encourage team formation and cohesion



# Activity - Breakout Room:

Randomly in groups of 4 to 5 (total time = 12 minutes)

- Reflect on strategies you used in the past to foster effective teams
- Consider new challenges in the online environment
- Think of (and document) strategies

- Unmute yourself, share video
- Quick introductions (2 min)
- Assign roles: notetaker, timekeeper, reporter, etc.
- Click on the link in chat to join a notepage
- We may not join you; use 'Ask for Help'

# Strategies that encourage team formation and cohesion

How was your experience in the breakout group working with some strangers? What helped? What hindered?

Unmute and speak up!



Online Teamwork:
Considering the
affordances of online
learning environments



#### **Design Affordances**

Affordances refer to properties of objects that set up a relationship between those objects, possibilities for action in the design, and those who encounter them.

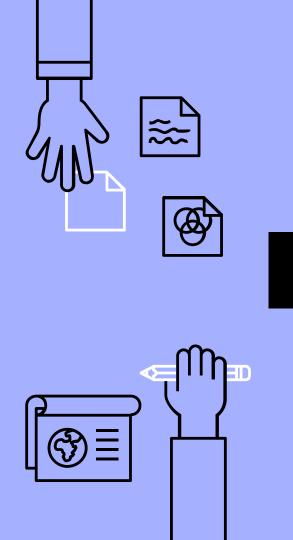
(Norman, D. A., 1990)

Need for thoughtful design: intentional choices within technology-enabled learning spaces to support student collaboration, creation, engagement.



# Modes of interaction/collaboration

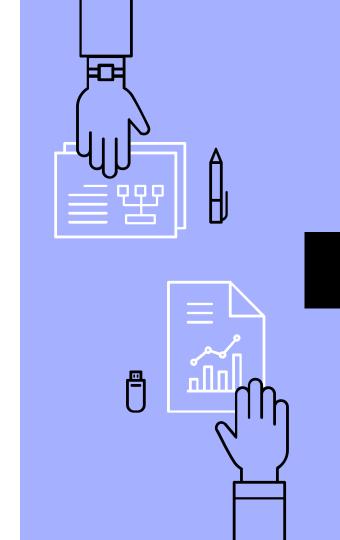
Synchronous	Asynchronous
<ul> <li>Dialogue/Brainstorming</li> <li>Planning/Coordination</li> <li>Feedback (with peers/instructor)</li> <li>Presentations</li> </ul>	<ul> <li>Discussion</li> <li>Compiling individual &amp; team research</li> <li>Space for Collaboration: planning documents, drafts, prototypes</li> <li>Presentations</li> </ul>
<ul> <li>Group cohesion/ team building</li> <li>Motivation</li> <li>Scheduled (less flexible)</li> </ul>	<ul> <li>Evolving archive of student work</li> <li>Flexible (time/structure)</li> </ul>



### Process over time...

#### Simplify

- Structure/scaffold team
   assignment/project to give students time
   to connect as team and collaborate
   online (synchronously/asynchronously)
- Think about the flow of activities/interactions across a week or multiple weeks
- Break-up assignment into pieces (opportunity for formative feedback)
- Build in support for process (teamformation/cohesion) and product



### Virtual Spaces to support collaboration













**UBC Blogs** 





# Virtual spaces

- You can choose the spaces/tools or leave it up to students to choose (have good reasons for either choice)
- UBC Ecosystem tools are FIPA compliant, supported and often integrated (CWL)
- Students report that they do not like having to use multiple tools/logins - keep things simple/consistent as much as possible
- Team projects can endure engaging students in co-creation of knowledge (public scholarship)



# **Questions?**



# Resources

Keepteaching.ubc.ca

Keeplearning.ubc.ca

#### Online Teaching Program

- Modules (self-enrol)- Modules 1/2/4
- Workshops
- OTP One-on-one Consultations with CTLT Learning Designers

 $\underline{https://ctlt.ubc.ca/programs/all-our-programs/online-teaching-program/}$ 



# Resources

This session will be posted on the UBC Wiki.

https://wiki.ubc.ca/Documentatio n:Online\_Teaching\_Program

You are welcome to contribute!



## References

Bravo, R., Catalán, S., & Pina, J. M. (2019). Analysing teamwork in higher education: An empirical study on the antecedents and consequences of team cohesiveness. *Studies in Higher Education*, 44(7), 1153-1165.

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# Thank you!

Your feedback welcome



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Attribute to: UBC's Centre for Teaching, Learning and Technology

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