Phases of the Design/Development Process

Analysis Phase	Design Phase	Development Phase	Implementaion/Evaluation Phase
	Identify elements to support/assess		
Define learning outcomes	learning	Creating learning activities	implementation "going live"
Knowledge:	Strategies:	Writing Content	Promote to learners/faculty
Skills:	Components:	Design assessment questions	
Attitudes:	Assessment Plan:	Site Design	
	Solicit user feedback ———		Solicit User Feedback

Design/Development Plan (in progress)

Lear	ning Objectives:	Strategies	Learner Actions	Self Assessment	Related themes:
Knowledge:	* awareness of how an individual can be perceived online.	Example: Case Studies, images, excerpts video clips, poll question, provocative questions (common)	Poll,read , reflect on questions, read, watch, listen to example, read/follow up with tips/how-tos/links.	pre-tutorial questions, section level assessment, page/theme level assessment	identity, safety, employment, networks (personal and professional)
	*awareness of the scope of personal info being shared via the web.	Example:Video clip/ as entry point to tutorial	reflection on examples, discussion (workshops), read comments, follow links to news feed	pre-tutorial questions, section level assessment, page/theme level assessment	sharing, comfort level, shared by whom?, data collection
	*increased understanding of benefits of online participation beyond the social.	,	consider examples, comment, discuss (workshops)	pre-tutorial questions, section level assessment, page/theme level assessment	networks, participatory culture, learning exchange, open education
	*understanding of key vocabulary and concepts related to online identity	Varied themes, highlighting concepts in questions	pre-section self assessment: current knowledge, follow related links and news feed	pre-tutorial questions, section level assessment, page/theme level assessment	reputation, identity, presence, networks,
Skills:	*ability to alter privacy settings in online applications.	Steps to take, quick tips, etc.	try on own, follow up with resources	pre-tutorial questions, section level assessment, page/theme level assessment	protection, user control, options

Design/	Development Plan (in p	progress)			
Lear	ning Objectives:	Strategies	Learner Actions	Self Assessment	Related themes
Skills (ctd)	*ability to assess personal attitudes and preferences related to online participation and adjust behavior accordingly.	Questions for reflection; tips, how-tos; se		pre-tutorial questions, section level assessment, page/theme level assessment	user preference, individuality, privacy
	*ability to make choices based on reflection around key questions related to each theme.	Self assessment	reflection, follow up (need to think about how to gage impact)	pre-tutorial questions, section level assessment, page/theme level assessment	personal choice, reflection, think before you ink, review your goals
Attitudes:	*clear understanding of personal responsibility in managing online identity.	Self assessment, examples, how-tos, polls	self assessment, refelction, follow newsfeed, related links, examples	pre-tutorial questions, section level assessment, page/theme level assessment	community, responsibility, networking, participation, etiquette,

Self-Assessment Components: In thinking about this piece, we'll want to think about user motivation and measures of success (based on the objectives we've already defined for the project).

Motivations What do I want to know? What do I already know?	Assessment Components Pre-tutorial self assessment - homepage. Section level pre- assessment	Need to define Provocative student questions (3 or 4) getting at knowledge, skills, attitudes (as defined in objectives)	
what do I already know:	Section level pre- assessment	(as defined in objectives)	
What do I need to know?	Key questions: page level	Provocative news items related to case studies	
What did I learn?	Section level/ page level self assessment: Check yourself	3 or 4 key things to know for each entry	

Technical implementation: Requirements: allow for sharing/ re-publishing. Need to think about feedback loop (if/then).

Polls:

provocative questions - linked to content/ goal: low threshold way to interact with site. technical implementation: page level implementation may require some tweaking

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